## **Music – Penny Whistles**

Children will continue to build on their learning from last year's sessions.

#### Skills:

1. To play and perform in solo and ensemble contexts, using musical instruments with increasing accuracy,

fluency, control and expression

2. To listen with attention to detail and recall sounds with increasing aural memory

3. To use and understand staff and other musical notations.

Application of maths across the curriculum: Number - in understanding rhythm and length of notes. Application of literacy across the curriculum: Reading sheet music, explanation-penny whistle.

**Ancient Sumer** 

(Summer 1)

# **PSHE- Changes/ Keeping Safe**

The children will consider changes which occur in their lives, how to prepare for these and face them positively.

### Skills:

instructions.

Skills (D&T):

designs.

for their container.

1. To talk and write about their opinions, and explain their views, on issues that affect themselves and society;

2. To recognise their worth as individuals, by identifying positive things about themselves and amends and setting personal goals;

3. To face new challenges positively by collecting information, looking for help, making responsible choices and taking action;

4. To look after their money and realize that future wants and needs may be met through saving.

Application of maths across the curriculum: money, measures

Application of literacy across the curriculum: speaking

The children will do work on keeping safe over the summer holidays and continue with on-going work on e-safety.

Art

Children will continue to create their own money containers with a

- Examine how money containers are stitched together and practise

- Study how money containers are constructed, their components and

materials gives children the chance to test different money container

- Design their money container and think about the materials to use

- Evaluate their ideas and products against their own design criteria.

Application of literacy across the curriculum: Reading and following

- Select from a wide range of tools and equipment to perform

Application of maths across the curriculum: Measuring

transport themed motif embroidered on.

practical tasks (sewing, cutting, shaping)

sewing skills at a variety of levels.

- Discuss the common features of money containers.

their achievements, seeing their mistakes, making

PF

This term the children will focus on developing their skills within Tennis.

### Skills

- To be able to change direction of ball.
- To understand the ready position.
- To be able to push ball using front hand and back hand.
- To understand what shots can be used in attacking play.
- To be able to play tennis serve.
- To be able to apply all skills learnt in tennis.

Application of maths across the curriculum: Time, distance, conversion between measurements.

Application of literacy across the curriculum: instructions, speaking and listening.

## Topic (Hist/Geog)

The children will be taught about •the achievements of one of the earliest civilizations - Ancient Sumer. They will have an overview of where and when the Ancient Sumer civilisation took place.

### Skills:

- Describe where in the world Ancient Sumer was.

- Describe how advances made in Ancient Sumer have impacted on the wider world.

- Communicate their learning by composing historically valid accounts on different aspects of the civilisation.

- Compare and contrast features of the Ancient Sumerian civilisation with other civilisations.

- Analyse multiple sources of evidence.

Application of maths across the curriculum: Positioning and direction, understand the 8 compass points.

Application of literacy across the curriculum: Researching facts, comprehension of non-fiction texts, writing information texts.

### Computing We are toy designers

Children will work together to design a simple toy that incorporates sensors and outputs and then create an onscreen prototype of their toy in Scratch.

Skills:

- Design and make an on-screen prototype of a computer controlled toy.

- Understand different forms of input and output (such as sensors, switches, motors, lights and speakers).

- Design, write and debug the control and monitoring programme for their toy.

Application of maths across the curriculum: Sequences and patterns, problem solving and reasoning.

Application of literacy across the curriculum: instructions, speaking and listening.

# **Rights Respecting** Our lessons will have a

focus on covering 14, 16, 17 and 30

# Wow experiences

• Multi-skills event at Walker Dome. Topic day