

### D.T.

Children will create their own money containers with a transport themed motif embroidered on.

#### Skills (D&T):

- Discuss the common features of money containers.
- Examine how money containers are stitched together and practise sewing skills at a variety of levels.
- Study how money containers are constructed, their components and materials gives children the chance to test different money container designs.
- Design their money container and think about the materials to use for their container.
- Select from a wide range of tools and equipment to perform practical tasks (sewing, cutting, shaping)
- Evaluate their ideas and products against their own design criteria.

**Application of maths across the curriculum:** Measuring

**Application of literacy across the curriculum:** Reading and following instructions.

### Religious Education

This term the children will be studying Hinduism – God and worship in the home  
Skills:

1. To know the meaning of the aum symbol and its significance for Hindus
2. To know about some aspects of Hindu beliefs in God.
3. To know about the Hindu idea of God in many forms
4. To know that shrines are special places in Hindu homes.
5. To learn about some of the ways that Hindus show devotion to God
6. To know what 'puja' means.

**Application of maths across the curriculum:** numbers and the number system.

**Application of literacy across the curriculum:** speaking and listening, explanations.

### Music – Stop!

Children will learn to Stop! – A rap/song about bullying. The children will learn about the interrelated dimensions of music through games, singing and composing.

#### Skills:

- List and appraise songs through talking about the song and answering questions using musical terminology.
- Through games, children will learn and/or build on their knowledge and understanding about the interrelated dimensions of music.
- Compose and create lyrics around the issue of bullying using Stop! As a backing track.
- Perform compositions.

**Application of maths across the curriculum:**

Counting/calculating the beats in a bar.

**Application of literacy across the curriculum:** Using rhyme and alliteration.

### Topic (Hist/Geog)

The children will journey through history as they discover the ways in which people have travelled through the ages. Starting with the earliest Viking Longships right up to missions to the moon.

#### Skills:

- Investigate the various inventions and modes of transport and placing them on a timeline, whilst beginning to understand more complex terms such as BC and AD.
- Understand the impact invention of the trains had on society and explore differences between modern and early trains.
- Explore how people will have felt about the invention of the aeroplane and compare current designs to earlier models.
- Explore footage of the Apollo 11 mission through photos and footage and think about the 'giant step for mankind'.

**Application of maths across the curriculum:** Finding differences in dates, sequencing events and use of charts and graphs to analyse.

**Application of literacy across the curriculum:** Studying newspaper articles, speaking and listening, reading non-fiction/reference texts.

## Transport and Travel throughout History (Spring 1)



### PE

This term the children will focus on developing their gymnastic skills:

- To perform a range of jumps and leaps.
- To perform a forward roll from standing and a tucked backward roll.
- To link movements together by performing a chassiss step, straight jump half turn and cat leap.
- To prepare and perform a gymnastic sequence with a partner.

**Application of maths across the curriculum:** Angles, position and direction.

**Application of literacy across the curriculum:** instructions, speaking and listening.

### Computing We are Musicians

The children will create a piece of backing music to accompany work in another medium.

#### Skills:

1. To be discerning in evaluating digital content
2. To select, use and combine a variety of software (including Internet services) on a range of digital devices to accomplish a given goal.
3. To create digital music using a range of skills.

**Application of maths across the curriculum:** numbers (beats), coding

**Application of literacy across the curriculum:** non-fiction – writing a review, evaluations and explanations.

### Rights Respecting

Our lessons will have a focus on covering 13, 14, 15 and 31.



### Wow experiences

- Class Assembly
- Internet Safety Day
- Topic Day
- Taekwondo sessions.