

### Design and Technology

Children will be designing and making their own Roman chariot, shield or helmet.

#### **Skills (DT):**

Design with purpose by identifying opportunities to design.

Make products by working efficiently (such as by carefully selecting materials).

Refine work and techniques as work progresses, continually evaluating the product design

**Application of maths across the curriculum:** Measure

**Application of literacy across the curriculum:** instructions, speaking and listening

### MUSIC

Children will be looking at various different instruments and creating a 'class orchestra'.

#### **Skills:**

Play notes on an instrument with care so that they are clear.

Perform with control and awareness of others.

Create repeated patterns with a range of instruments.

Maintain a simple part within a group.

**Application of maths across the curriculum:** Number - in understanding rhythm and length of notes.

**Application of literacy across the curriculum:** speaking and listening, reading music/lyrics

### PSHE

Children will be looking at the importance of class and school rules, and linking them to British values.

#### **Skills:**

Enjoy working hard in a range of activities.

Make relevant comments or ask questions in a discussion or a debate.

Reflect on how effort leads to success.

Begin to encourage others to work hard

Share with others a number of positive features of own efforts

**Application of maths across the curriculum:** data handling as children can collect data about the views of their classmates

**Application of literacy across the curriculum:** Speaking and listening.

### Religious Education

Pupils draw on their understanding and experience of belonging and then relate this to how religious people have a sense of belonging to their faith and faith community.

#### **Skills:**

**Identify and talk about their role in different communities**

**know that there are many religions in the world**

**know that religious people belong to a faith**

**Application of maths across the curriculum:** Use numeracy skills to communicate dates, chronology and time periods, patterns

**Application of literacy across the curriculum:** speaking and

Tudors

and

Stuarts

### PE

Children will be working on fundamental skills

#### **Skills:**

**Application of maths across the curriculum:** Symmetry, direction

**Application of literacy across the curriculum:** instructions, speaking and listening

### Science

We will be looking at the movement, growth and nutrition of animals, including humans.

#### **Skills:**

Identify that animals, including humans, need the right types and amounts of nutrition, that they cannot make their own food and they get nutrition from what they eat.

Construct and interpret a variety of food chains, identifying producers, predators and prey.

Identify that humans and some animals have skeletons and muscles for support, protection and movement.

Gather, record, classify and present data in a variety of ways to help in answering questions.

Use results to draw simple conclusions and suggest improvements, new questions and predictions for setting up further tests.

**Application of maths across the curriculum:** Use data handling skills when carrying out investigations.

**Application of literacy across the curriculum:** write up of science investigations.

### History

Children will be looking at the Romans and why they were so powerful. Additionally, we will be looking at what we learned from them and how they still have influence over some aspects of our lives.

#### **Skills:**

Use evidence to ask questions and find answers to questions about the past.

Describe different accounts of a historical event, explaining some of the reasons why the accounts may differ.

Suggest causes and consequences of some of the main events and changes in history.

Describe the characteristic features of the past, including ideas, beliefs, attitudes and experiences of men, women and children.

Place events, artefacts and historical figures on a time line using dates.

Understand the concept of change over time, representing this, along with evidence, on a time line.

Use dates and terms to describe events.

**Application of maths across the curriculum:** Use numeracy skills to communicate dates, chronology and time periods; Roman numerals

**Application of literacy across the curriculum:** Use literacy skills to communicate historically.

### ICT

The children will be learning about the use of coding in computing.

#### **Skills:**

Use specified screen coordinates to control movement.

Set the appearance of objects and create sequences of changes.

Specify conditions to trigger events

Use variables to store a value.

Use the functions define, set, change, show and hide to control the variables.

**Application of maths across the curriculum:** Using knowledge of data handling

**Application of literacy across the curriculum:** Reading and understanding instructions.

### **Wow experiences**

- Class Trip